

**Bunt play # 2 “Red” – Man on 1<sup>st</sup> and 2<sup>nd</sup> – No outs - Goal is get an out 1<sup>st</sup> base.**

1. Play signaled in to third base from dugout.
  2. Third base steps to inside of infield and calls out “Red.” Tells pitcher, “You have the line.” Pitcher replies, “I have the line.”
  3. Pitcher comes set looking at plate, then checks the runner (SS). Delivers a strike and goes directly to 3<sup>rd</sup> base line.
  4. 3<sup>rd</sup> base – starts angled to see both runners and hitter, - read bunt, if bunt is hard, calls off pitcher and receives bunt. If soft bunt retreats back to cover 3<sup>rd</sup> base. Error on side of getting the ball.
  5. SS keeps runner on 2<sup>nd</sup> close, than goes to cover second base
  6. 2<sup>nd</sup> baseman covers 1<sup>st</sup> base. Cheats two steps from double play depth and shuffles on square.
  7. 1<sup>st</sup> baseman charges immediately (crashes)
  8. Catcher Calls Play (loud & clear, 1,1,1, or 3,3,3) fields all bunts close to home plate.
  9. Outfield backs up bases.
- \*\* If bad bunt hit hard, get the lead runner! \*\*

**Bunt play # 2 – Red – Runners on first and second base – No outs**

