

**Bunt Play #3 “Black” Wheel Play – Man on 1<sup>st</sup> and 2<sup>nd</sup> – No outs – probable bunt *Goal get out at 3<sup>rd</sup> base***

1. Play signaled in from dugout to third base. Third base steps to the inside of the infield and calls, “Black.”
  2. Pitcher comes set looking at plate, then looks at or “keys” the SS. SS gives hard decoy on the 2<sup>nd</sup> base side hip of the runner and breaks to 3<sup>rd</sup> on a sprint. Once SS crosses the runner, pitcher uses slide step to deliver a strike and charges straight in.
  3. 3<sup>rd</sup> baseman slightly turned to see runner at 2nd, sees SS break, charges in.
  4. 2<sup>nd</sup> base breaks to cover 1<sup>st</sup> after he sees shortstop break to 3<sup>rd</sup>.
  5. 1<sup>st</sup> base charges in after he sees short stop break to 3<sup>rd</sup> base, looking to 3<sup>rd</sup> base first, then gets and out at 3<sup>rd</sup>.
  6. CF covers 2<sup>nd</sup>.
  7. Goal is to get out at 3<sup>rd</sup> – so that is the first look. If no play at 3<sup>rd</sup>, get out at first.
  8. Outfield backs up bases.
- \*\* If bad bunt hit hard, get the lead runner! \*\*

**Bunt play # 3 “Black” – Wheel play - Runners on first and second base- No Outs**



